

# LIVE MODERN CHRISTIAN DRAMA

**PURPOSE:** To encourage students to dramatize modern-day life applications of Christian truths. Through drama, youth may see the issues they confront acted out & be more receptive to hearing what God has to say.

## PROCESS:

### Each participating team (or church coord) will:

- Select an appropriate modern-life application drama of the current year's theme
- Provide costumes, props, and lighting if desired
- Be certain that participants in the drama groups are eligible & registered for this event. (This also means "registered as teams".) This must be completed by the registration deadline. (The local church coordinator can help with this.)
- Report to the Live Drama Check-In table as soon as possible upon arrival at the convention and confirm team rosters and performance times.
- Be certain that at least one adult volunteer evaluator is provided per team from a congregation. (The church coordinator will do this.)

### The Event Coordinator will:

- Please refer to "Event Coordinator Guide" for more details on several items below.
- Be certain that a performance schedule has been created and posted.
- Assume responsibility for the MWLTC Live Modern Christian Drama event, and be certain that the performance area setup is adequate.
- Be present (or have a delegate present) at the team check-in table, Friday evening of convention.
- Provide adult volunteers to serve as "room emcee" for each event room.
- Conduct an evaluators meeting before the event.
- Report results and provide critique sheets to the Awards Committee

## GUIDELINES:

### Participant Eligibility

- There are two grade levels in this event: Grades 3-6 & 7-12. (Gr 3-6 will perform first or in a separate session)  
*Grades 3-6:* A Grade 3-6 drama team must include only students in Grades 3-6.  
*Grades 7-12:* **Grade 3-6 students are not permitted to participate in a 7-12 drama team.**
- A participant may participate in only one drama performance.
- *Team Registration:* Registration is not complete until team rosters are created in the online registration system. Teams that are registered by the registration deadline will be guaranteed a time slot in the event schedule. Teams that have not registered their teams in the registration system will not be guaranteed a time slot in the schedule. (The event coordinator must have an accurate list of teams to create an accurate event schedule.)
- No one will be allowed to participate in this event if they have a conflict with another event.

### The Drama

- *Content:* The drama shall be a modern-day application of any Christian truth, with respect to the current year's theme. This is not a Bible story reenactment.
- *Time:* Performance must be 5 to 10 minutes in length, including set up, perform and exit the stage area. Performances that are above or below the time limits will be penalized.

### Special Equipment

- Any electronic devices or special lighting must be powered by battery; no plug-ins will be allowed. Fireworks of any kind (smoke bombs, etc.) are prohibited. Glitter should NOT be used in any way, as it is against hotel policy.

### Adult Volunteers

- *Evaluation:* **For every drama team submitted, congregations will supply one adult volunteer evaluator.** These evaluators will not be in the same room where their teams perform.
- *Set-up & Tear-down:* Adults may help with set-up & tear down but must be clear of stage area during the drama.
- *Participation:* **Absolutely no adults may participate in the drama.** This will result in disqualification of the drama team. Only registered & eligible students may participate in the drama.

## AWARDS:

<b>Grade Level 3-6</b>	Gold = 90 to 100	Silver = 80 to 89	Bronze = 70 to 79	Participant = 69 & less
<b>Grade Level 7-12</b>	Gold = 95 to 100	Silver = 85 to 94	Bronze = 75 to 84	Participant = 74 & less

## EVALUATION CRITERIA:

See Live Modern Christian Drama Evaluation Form for criteria and weighting.

# Live Modern Christian Drama

## Instructions for Evaluators:

1. Place bar code label or write student info.
2. Assign score for each criteria & calculate total.
3. Write additional comments.

Place Label Here	Team Name:	Place Label Here	EVENT COORD:
	Grade Level (circle one): 3-6      7-12		
	Cong:		FINAL AWARD

## Effect on Audience

Score: \_\_\_\_\_

- 14-15: Audience was visibly affected by this drama as evidenced by frequent laughter, applause, tears, or vocal response.
- 13-14: Audience was affected by this drama as evidenced by occasional laughter, applause, tears, or vocal response.
- 11-13: Audience was affected by this drama as evidenced by minimal laughter, applause, tears, or vocal response.
- 0-11: Audience was not affected by this drama as evidenced by lack of laughter, applause, tears, or vocal response.

## Clarity of Principle

Score: \_\_\_\_\_

- 19-20: The principle of this drama was clearly portrayed in this drama through dialog **and** characterization.
- 17-19: The principle of this drama was clearly portrayed in this drama through dialog **or** characterization.
- 15-17: The principle of this drama was somewhat clear as portrayed through dialog and characterization.
- 0-15: The principle of this drama was not adequately made clear through this drama.

## Delivery/Interaction

Score: \_\_\_\_\_

- 19-20: All characters performed using excellent facial expression, gestures, choreography, and enunciation.
- 17-19: Most characters performed using excellent facial expression, gestures, choreography, and enunciation.
- 15-17: Some characters performed using good facial expression, gestures, choreography, and enunciation.
- 0-15: Characters' performance lacked the use of facial expressions, gestures, choreography, and enunciation.

## Originality (Script)

Score: \_\_\_\_\_

- 9-10: Script portrayed an **extremely** original approach to this theme through dialog **and** characterization.
- 8-9: Script portrayed an original approach to this theme through dialog **and** characterization.
- 7-8: Script portrayed an original approach to this theme through dialog **or** characterization.
- 0-7: Script was not an original approach to this theme in either dialog or characterization.

## Dramatization

Score: \_\_\_\_\_

- 14-15: All characters stayed in character throughout the drama. All characters were believable.
- 13-14: Most characters stayed in character throughout the drama. Most characters were believable.
- 11-13: Some characters stayed in character throughout the drama. Some characters were believable.
- 0-11: Characters were not believable.

## Set Design/Props

Score: \_\_\_\_\_

- 9-10: Scene was well thought out and set design and props were appropriate for this drama.
- 8-9: Some thought was put into set design and props were appropriate for this drama.
- 7-8: Some thought was put into the set design but props seemed lacking for this drama.
- 0-7: Little thought was put into the set design and props were inappropriate or lacking for this drama.

## Costumes

Score: \_\_\_\_\_

- 9-10: Costumes were appropriate and added greatly to the performance of this drama by making characters believable.
- 8-9: Costumes were appropriate for this drama and aided in the characters being believable.
- 7-8: Costumes were appropriate for this drama but did little to make characters believable.
- 0-7: Costumes were not used in this drama or were inappropriate for the characters represented.

## PENALTIES (check any that apply):

- \_\_\_ Deduct 1 point for each 30 seconds (or fraction thereof) that the drama is under the minimum length of 5 minutes.
- \_\_\_ Deduct 1 point for each 30 seconds (or fraction thereof) that the drama goes over the 10 minute maximum length.

**Total Score:** \_\_\_\_\_

3rd-6th grd: 0-69; 70-79; 80-89; 90-100  
7th-12th grd: 0-74; 75-84; 85-94; 95-100

## Evaluator's Comments: